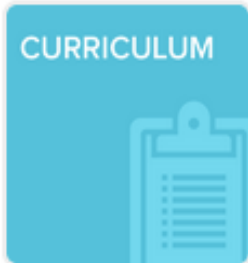
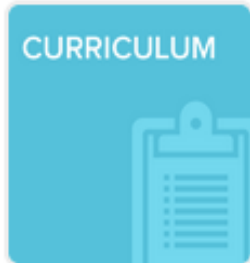


Bright Bytes Survey



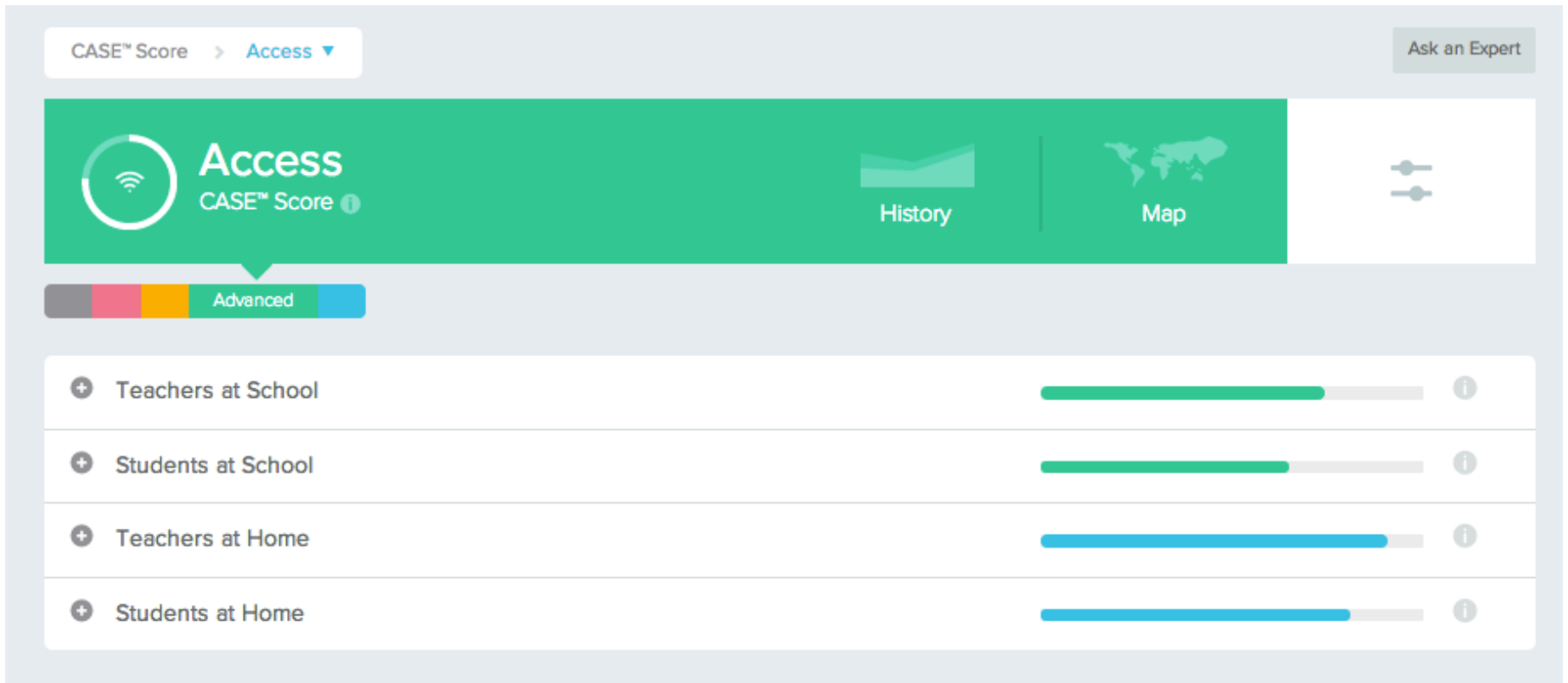
CASE is a research-based framework developed over a decade by educational researchers, K-12 practitioners, and higher-ed statisticians. CASE stands for **Classroom, Access, Skills, and Environment**. Taken together, these four areas encompass all of the factors that determine the effectiveness of technology in improving student achievement. Your score in each area falls into one of five categories: **Beginning**, **Emerging**, **Proficient**, **Advanced**, or **Exemplary**. These categories represent your school's maturity and readiness related to technology use and its impact on student outcomes within each area.

Bright Bytes Survey

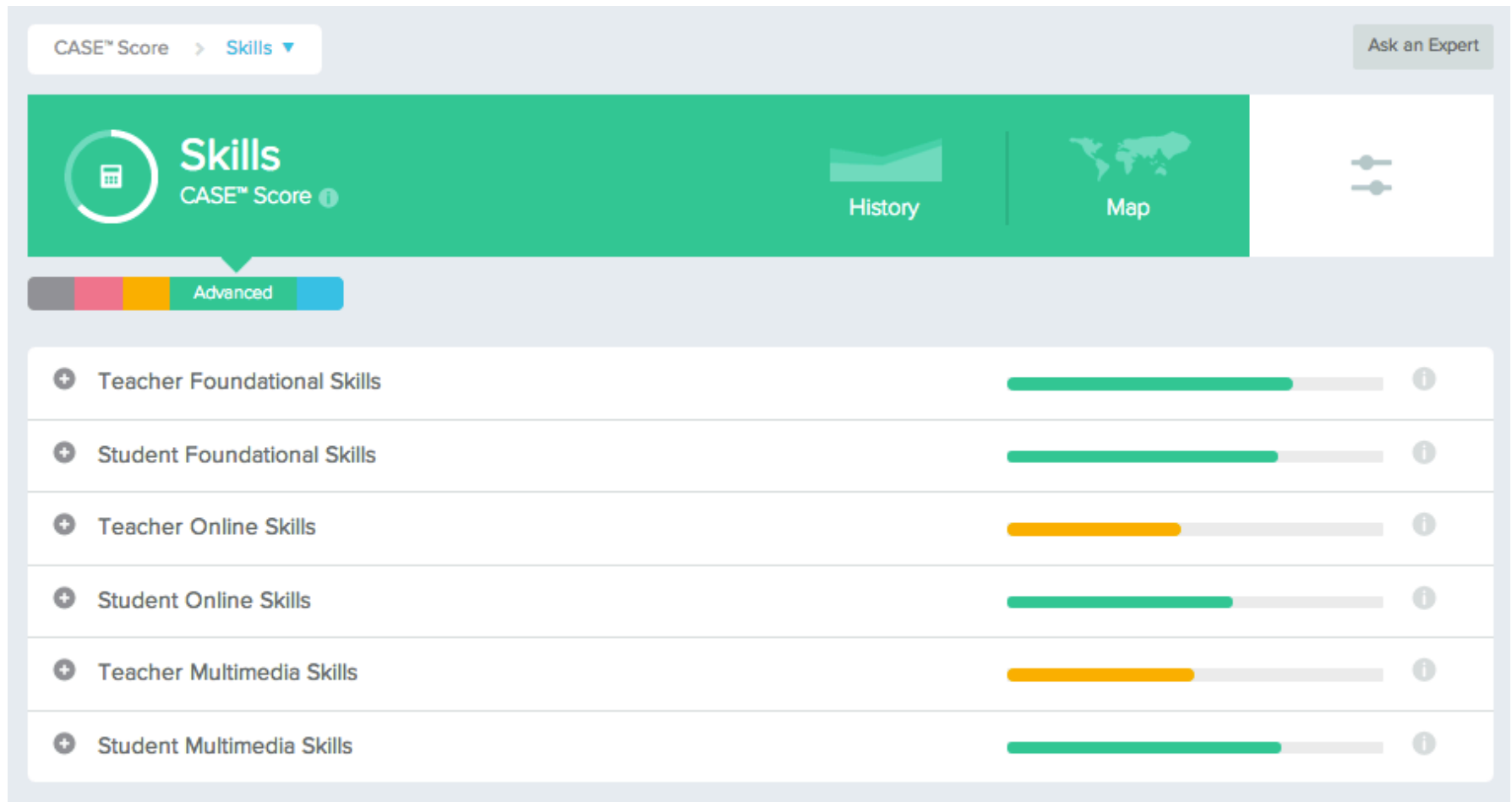


1,942 Students
250+ Teachers &
Administrators

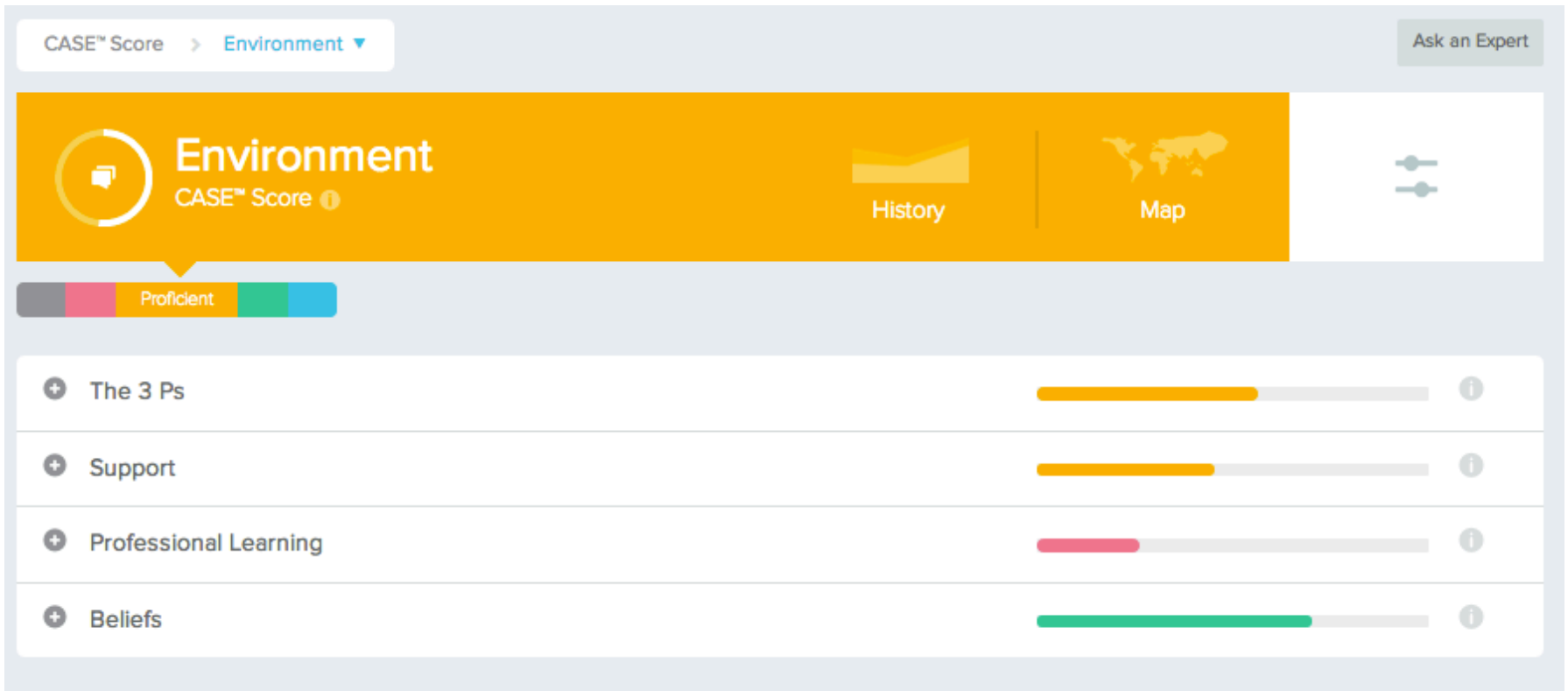
Access at school captures the availability of Internet-connected devices to teachers and students, as well as important peripherals, such as projectors, interactive whiteboards, and digital video cameras both at school and at home.



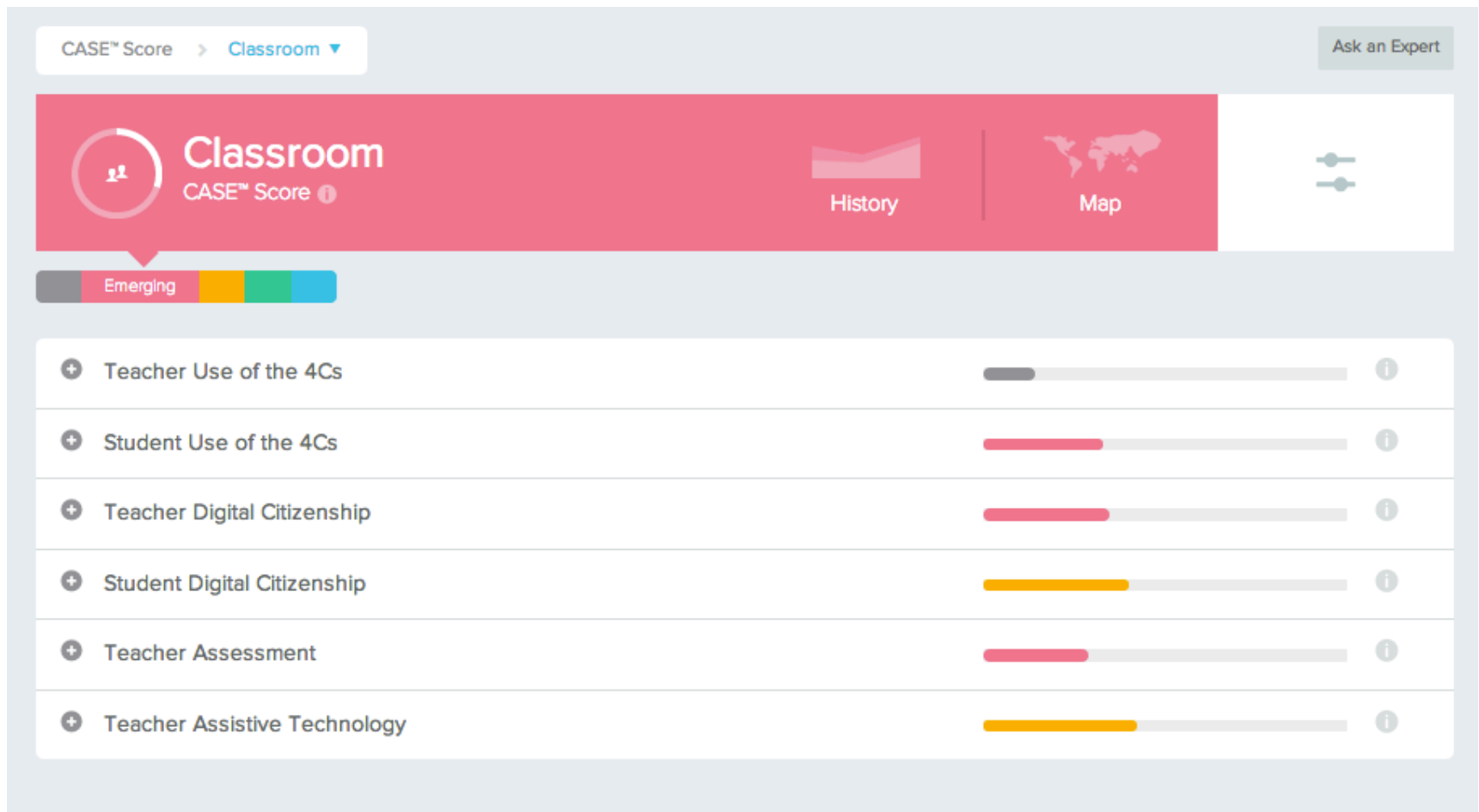
The **Skills** section communicates whether teachers and students have foundational skills needed to use technology, the ability to leverage online environments for access to information, and the ability to create presentations, podcasts, videos, and more using multimedia.



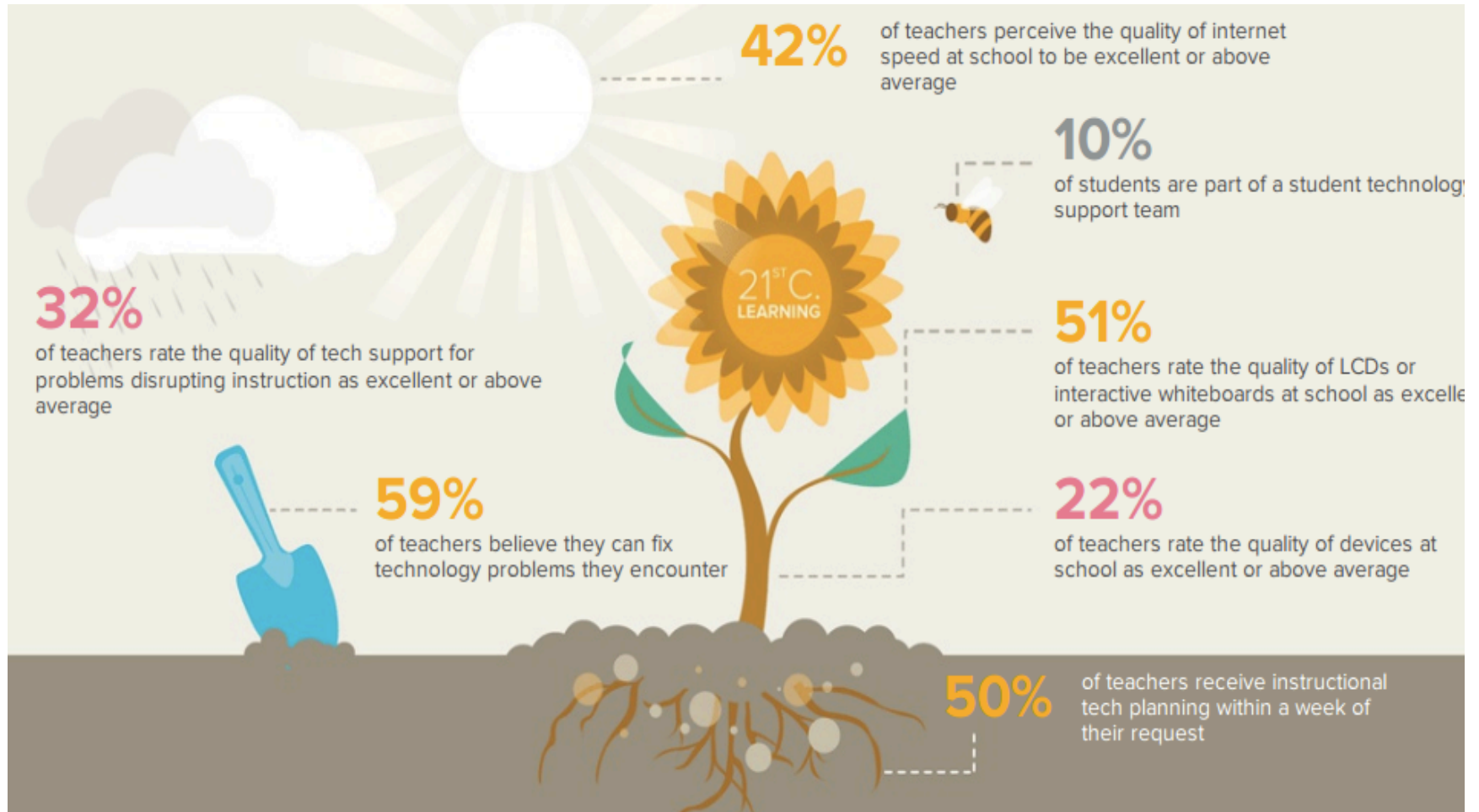
Environmental factors like the 3Ps, technical support, PD opportunities, and community beliefs about technology can turbo-charge a technology program or they can bring it to a screeching halt.



The **classroom** section displays how teachers and students are using technology in the classroom, including looking for evidence of the 4Cs, involvement with assistive technology, digital citizenship, and digital assessment.



Technology Support



Curriculum

FOUNDATIONAL SKILLS

Basic computing skills - sending email and creating spreadsheets



29%
find these tasks
easy to perform

ONLINE SKILLS

Essential skills for contributing to and collaborating on the Internet



37%
readily utilize
these skills

MULTIMEDIA SKILLS

Ability to record and edit video



76%
find these tasks
easy to perform

BELIEFS

How students feel about using technology in learning and daily life



78%
agree it
enhances both



21ST CENTURY STUDENT

DIGITAL CITIZENSHIP SKILLS


Responsible behavior when using technology - legal use of content, establishing a presence online, online safety, and cyberbullying prevention




28%
are highly
knowledgeable

1942 students surveyed

CONFIDENCE WITH
TECHNOLOGY

52% 
can solve their own tech problems.

92% 
learn new technologies easily.

Professional Development

FOUNDATIONAL SKILLS

Basic computing skills - sending email and creating spreadsheets



58% find these tasks easy to perform

20% of teachers have expressed interest in PD in this area

ONLINE SKILLS

Essential skills for contributing to and collaborating on the Internet

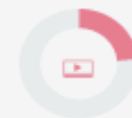


27% readily utilize these skills

17% of teachers have expressed interest in PD in this area

MULTIMEDIA SKILLS

Ability to manipulate photos and record and edit audio or video



24% find these tasks easy to perform

69% of teachers have expressed interest in PD in this area

BELIEFS

How teachers feel about using technology for learning and in their daily life



85% agree it enhances both



21ST CENTURY TEACHER

296 teachers surveyed

DIGITAL CITIZENSHIP SKILLS

Responsible behavior when using technology - legal use of content, establishing a presence online, online safety, and cyberbullying prevention



14% are highly knowledgeable

CONFIDENCE WITH TECHNOLOGY

59% can solve their own tech problems

70% easily learn new technologies

Infrastructure at School

79%



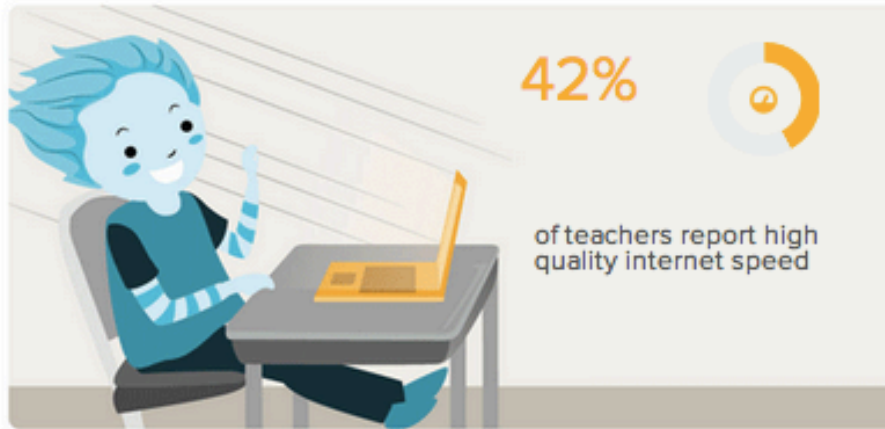
of teachers can get devices for their students when needed more than half the time



42%



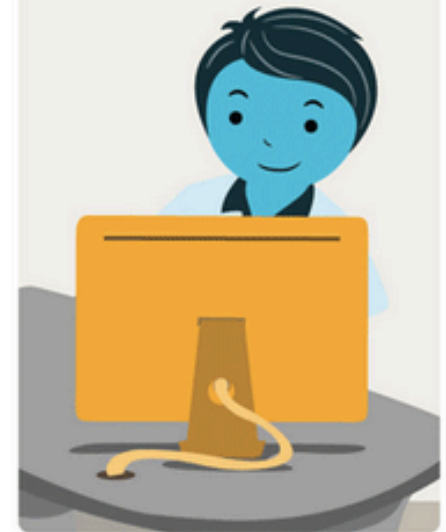
of teachers report high quality internet speed



97%



of teachers have access to a computer for their own use all the time at school



57%



of teachers report a typical student to computer ratio of 2:1 or 1:1



21st Century Learning

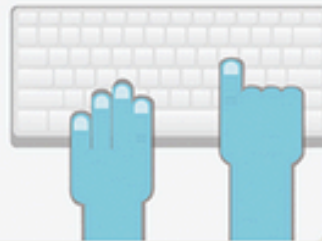
39%

of students are asked to collaborate online with classmates at least monthly



19%

of students are asked to write online at least monthly



39%

of students are asked to identify and solve authentic problems using technology at least monthly



27%

of teachers ask their students to complete online assessments at least monthly



82%

of teachers spend less than 3 hours per year teaching digital citizenship



60%

of your teachers who use assistive technology use it with students at least monthly

Supervisory Report

MY PROFESSIONAL PORTFOLIO



33%

of teachers feel recognized for using technology in their teaching more than half the time



57%

of teachers report that technology is part of classroom observations or visits more than half the time



32%

of teachers report that technology is a topic at department or grade-level meetings more than half the time



22%

of teachers believe that school internet filters get in the way of learning more than half the time

